

**Syllabus for M.Sc. (MCS) I Yr  
Semester I, Paper-I  
Algebra**

<b>Subject Code: MCS 401</b>	
<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/w</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

**Unit I**

Automorphisms- Conjugacy and G-sets- Normal series solvable groups- Nilpotent groups.  
(Pages 104 to 128 of [1] )

**Unit II**

Structure theorems of groups: Direct product- Finitely generated abelian groups- Invariants of a finite abelian group- Sylow's theorems- Groups of orders  $p^2, pq$  . (Pages 138 to 155)

**Unit III**

Ideals and homomorphism- Sum and direct sum of ideals, Maximal and prime ideals- Nilpotent and nil ideals- Zorn's lemma (Pages 179 to 211).

**Unit-IV**

Unique factorization domains - Principal ideal domains- Euclidean domains- Polynomial rings over UFD- Rings of fractions.(Pages 212 to 228)

**Text Books:**

[1] Basic Abstract Algebra by P.B. Bhattacharya, S.K. Jain and S.R. Nagpani.

**Reference:** [1] Topics in Algebra by I.N. Herstein.

**Syllabus for M.Sc. (MCS) I Yr  
Semester I, Paper-II  
Real Analysis**

<b>Subject Code: MCS 402</b>	
<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

**Unit I**

Metric spaces- Compact sets- Perfect sets- Connected sets

**Unit II**

Limits of functions- Continuous functions- Continuity and compactness Continuity and connectedness- Discontinuities – Monotone functions.

**Unit III**

Rieman- Steiltjes integral- Definition and Existence of the Integral- Properties of the integral- Integration of vector valued functions- Rectifiable waves.

**Unit-IV**

Sequences and series of functions: Uniform convergence- Uniform convergence and continuity- Uniform convergence and integration- Uniform convergence and differentiation- Approximation of a continuous function by a sequence of polynomials.

**Text Books:**

[1] Principles of Mathematical Analysis (3rd Edition) (Chapters 2, 4, 6 )By Walter Rudin, Mc Graw-Hill Internation Edition

**Semester-I, Paper-III  
Operating System**

**Subject Code: MCS 403**

<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

**UNIT-I**

Introduction – Mainframe systems –Desktop Systems - Multiprocessor Systems - Distributed Systems Clustered Systems – Real Time Systems – Handheld Systems – Hardware Protection – System Components – Operating System Services – System Calls – System Programs – Process Concept – Process Scheduling – Operations on Processes – Cooperating Processes – Inter – process Communication.

**UNITII**

Threads –Overview –Threading issues – CPU Scheduling – Basic Concepts – Scheduling Criteria –Scheduling Algorithms – Multiple Processor Scheduling – Real Time Scheduling – The CriticalSection Problem Synchronization Hardware – Semaphores – Classic problems of Synchronization – Critical regions – monitors.

**UNIT –III:**

System Model– Deadlock Characterization – Methods for handling Deadlocks – Deadlock Prevention –Deadlock avoidance –Deadlock detection – Recovery from Deadlocks - Storage Management –Swapping – Contiguous Memory Allocation - Paging – Segmentation – Segmentation withpaging

**UNIT- IV:**

Virtual Memory – DemandPaging – Process Creation – Page Replacement – Allocation of frames – Thrashing – fileConcept – Access Methods – Directory Structure – File System Mounting File Sharing –Protection – File System Structure – File System Implementation – Directory Implementation –Allocation Methods- Free space Management – Kernel I/O Subsystems –Disk Structure – DiskScheduling – Disk Management – Swap Space Management. Case study: The Linux System,Windows.

**REFERENCE BOOKS:**

Abraham Silberschatz, Peter Baer Galvin and Greg

Gagne, "Operating System Concepts", Sixth Edition, John Wiley & Sons (ASIA) Pvt. Ltd, 2003

1. Harvey M. Deitel, "Operating Systems", Second Edition, Pearson Education Pvt. Ltd, 2002

2. Andrew S. Tanenbaum, : Modern Operating Systems", Prentice Hall of India Pvt. Ltd,2003

3. William Stallings, "Operating System", Prentice Hall if India, 4th Edition, 20034.

PromodChnadraP.Bhatt – "An Introduction to Operating Systems, Concepts and Practice", PHI, 2003

**Semester I, Paper-IV  
OOPS Through JAVA**

**Subject Code: MCS 404**

<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

**Unit I:**

**Introduction to Core Java**

Class and Object, Object Oriented concepts with respect to Java, Interfaces, Packages and Exception Handling, Applets

**Abstract Window Toolkit and Swing**

Components and Graphics, Containers, Frames and Panels, Layout Managers BorderLayout, FlowLayout, GridLayout, CardLayout, AWT all components, Swing & Its Features, JApplet, Icons & Labels, Button, Label, TextField & Toggle Buttons, checkboxes, Radio buttons, ComboBox & Lists, Scrollpanes, Trees, Tables, Menu Bars & Menus, Tool Bars, Dialog Boxes, File Dialog, Progress Bar, Choosers

**Unit II: Multithreading and I/O**

Multithreading concepts, Thread Lifecycle, Creating multithreaded application, Thread priorities, Thread synchronization. Java Input Output: Java IO package, Byte/Character Stream, Buffered reader/writer, FileReader/writer, PrintWriter, File Sequential/Random

**Unit III: JDBC**

Java Database Connectivity (JDBC): Introduction to JDBC, Types of JDBC Connectivity, Types of statement objects (Statement, PreparedStatement and CallableStatement), Types of result set, ResultSet Metadata, Inserting and updating records, JDBC and AWT Connection pooling.

**Unit IV:**

**RMI and Servlet** Introduction & Architecture of RMI, Java remote classes and interfaces, Writing simple RMI application, Parameter passing in remote methods (marshalling and unmarshalling).

Servlet Overview & Architecture, Setting up Apache Tomcat Server, Handling HTTP Get Request, Handling HTTP Get Request Containing Data Handling HTTP Post Request

**Suggested readings:**

1. Herbert Schildt, Java "The Complete Reference", Tata McGraw-Hill
2. Deitel and Deitel. "Java-How to Program", Addison-Wesley Press, Reading, Mass
3. David Flanagan "Java in a Nutshell (Java 2.1)", 2nd Ed., O'Reilly and Associates Publishing, Sebastopol, CA,

**Syllabus for M.Sc. (MCS) I Yr**  
**Semester II, Paper-I**  
**Complex Analysis**

**Subject Code: MCS 451**

<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

**UNIT-I**

Regions in the Complex Plane -Functions of a Complex Variable - Mappings -Mappings by the Exponential Function- Limits - Limits Involving the Point at Infinity - Continuity -Derivatives - Cauchy–Riemann Equations -Sufficient Conditions for Differentiability -Analytic Functions - Harmonic Functions - Uniquely Determined Analytic Functions -Reflection Principle - The Exponential Function -The Logarithmic Function -Some Identities Involving Logarithms - Complex Exponents - Trigonometric Functions –Hyperbolic Functions

**UNIT-II**

Derivatives of Functions  $w(z)$  - Definite Integrals of Functions  $w(z)$  - Contours –Contour Integrals - Some Examples -Examples with Branch Cuts - Upper Bounds for Moduli of Contour Integrals –Anti derivatives -Cauchy–Goursat Theorem -Simply Connected Domains-Multiply Connected Domains -Cauchy Integral Formula -An Extension of the Cauchy Integral Formula - Liouville’s Theorem and the Fundamental Theorem of Algebra –Maximum Modulus Principle.

**UNIT-III**

Convergence of Sequences - Convergence of Series - Taylor Series -Laurent Series –Absolute and Uniform Convergence of Power Series- Continuity of Sums of Power Series – Integration and Differentiation of Power Series - Uniqueness of Series Representations-Isolated Singular Points - Residues - Cauchy’s Residue Theorem - Residue at Infinity - The Three Types of Isolated Singular Points - Residues at Poles - Examples - Zeros of Analytic Functions -Zeros and Poles -Behavior of Functions Near Isolated Singular Points

**UNIT-IV**

Evaluation of Improper Integrals -Improper Integrals from Fourier Analysis - Jordan’s Lemma - Indented Paths - - Definite Integrals Involving Sines and Cosines – Argument Principle - Rouché’s Theorem -Linear Transformations -The Transformation  $w = 1/z$  - Mappings by  $1/z$  - Linear Fractional Transformations -An Implicit Form - Mappings of the Upper Half Plane

Text: James Ward Brown, Ruel V Churchill, *Complex Variables with applications*

**Syllabus for M.Sc. (MCS) I Yr  
Semester II, Paper-II  
Functional Analysis**

<b>Subject Code: MCS 452</b>	
<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

**Unit –I**

NORMED LINEAR SPACES: Definitions and Elementary Properties, Subspace, Closed Subspace, Finite Dimensional Normed Linear Spaces and Subspaces, Quotient Spaces, Completion of Normed Spaces.

**Unit-II**

HILBERT SPACES: Inner Product Space, Hilbert Space, Cauchy-Bunyakovsky-Schwartz Inequality, Parallelogram Law, Orthogonality, Orthogonal Projection Theorem, Orthogonal Complements, Direct Sum, Complete Orthonormal System, Isomorphism between Separable Hilbert Spaces.

**Unit-III**

LINEAR OPERATORS: Linear Operators in Normed Linear Spaces, Linear Functionals, The Space of Bounded Linear Operators, Uniform Boundedness Principle, Hahn-Banach Theorem, Hahn-Banach Theorem for Complex Vector and Normed Linear Space, The General Form of Linear Functionals in Hilbert Spaces.

**Unit-IV**

FUNDAMENTAL THEOREMS FOR BANACH SPACES AND ADJOINT OPERATORS

IN HILBERT SPACES: Closed Graph Theorem, Open Mapping Theorem, Bounded Inverse Theorem, Adjoint Operators, Self-Adjoint Operators, Quadratic Form, Unitary Operators, Projection Operators.

Text Book:

A First Course in Functional Analysis- Rabindranath Sen, Anthem Press An imprint of Wimbledon Publishing Company.

Reference:

1. Introductory Functional Analysis- E.Kreyzig- John Wiley and sons, New York,
2. Functional Analysis, by B.V. Limaye 2nd Edition.
3. Introduction to Topology and Modern Analysis- G.F.Simmons. Mc.Graw-Hill International Edition.

**Syllabus for M.Sc. (MCS) I Yr**  
**Semester II, Paper-III**  
**SOFTWARE ENGINEERING**

**Subject Code: MCS 453**

<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

**UNIT- I:** Introduction to software Engineering – Project size and its categories – planning a software project – software developing life cycle – planning and organizational Structure.

**UNIT-II:** Software cost estimation, least factor – cost estimation techniques – maintenance cost estimation – Software Requirement Specifications – formal specification techniques.

**UNIT-III:** Software Design – Fundamental Design concepts and relations of Modularization – Module design techniques – detailed design consideration – Implementation issues – Structures coding techniques – coding style – standards and guidelines – Documentation – Verification and Validation techniques – Quality Assurance – Walk through and inspection – Testing – format verification.

**UNIT-IV:** Software tools – Overview of CASE – Software reliability – Software errors – Faculty – Repairs and availability – Software maintenance – Management aspects of maintenance – Maintenance tools and techniques.

**TEXT BOOK:**

Pressman – Software Engineering, Mc. Graw Hills Publishing Co., 1987.

**REFERENCE BOOK:**

R. Fairly – Software Engineering, Mc. Graw Hills Publishing Co., 1986.

**Syllabus for M.Sc. (MCS) I Yr  
Semester II, Paper-IV  
PROGRAMMING USING PYTHON**

<b>Subject Code: MCS 454</b>	
<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

**UNIT I : Introduction to Programming Languages :** What is program and programming paradigms, Programming languages-their classification and characteristics, language translators and language translation activities, Use of Algorithms/Flow Charts for problemsolving **Building Blocks of Program:** Data, Data Types, Data Binding, Variables, Constants,Declaration, Operations on Data such as assignment, arithmetic, relational, logical operations,dry run, Evaluating efficiency of algorithms in terms of number of operations and variables used **Introduction to Python Programming:** Features, basic syntax, Writing and executing simple program, Basic Data Types such as numbers, strings, etc Declaring variables, Performing assignments, arithmetic operations, Simple input-output

**UNIT II :**

**Sequence Control** – Precedence of operators, Type conversion

**Conditional Statements:** if, if-else, nested if –else

**Looping:** for, while, nested loops

**Control statements:** Terminating loops, skipping specific conditions **String**

**Manipulation:**declaring strings, string functions **Manipulating Collections** Lists, Tuples

**Dictionaries** – Concept of dictionary, techniques to create, update& delete dictionary

items.**Functions:** Defining a function, calling a function, Advantages of functions, types of

functions, function parameters, Formal parameters, Actual parameters, anonymous functions,

global and local variables **Modules:** Importing module, Creating & exploring modules, Math

module,Random module, Time module,

**UNIT III : GUI Programming in Python (using Tkinter/wxPython/ Qt) -**

What is GUI, Advantages of GUI, Introduction to GUI library,Layout management, Events and

bindings, Font, Colors, drawing on canvas (line, oval, rectangle, etc.) Widget such as : Frame,

Label, Button, Checkbutton, Entry, Listbox, Message,

Radiobutton, Text, Spinboxetc

**Python File Input-Output:** Opening and closing file, Various types of file modes, reading and writing to files, manipulating directories **Exception Handling** – What is exception, Various keywords to handle exception such try, catch, except, else, finally, raise – **Regular Expressions** – Concept of regular expression, various types of regular expressions, using Matchfunction

**Database connectivity in Python** – Installing mysql connector, accessing connector module module, using connect, cursor, execute & close functions, reading single & multiple results of query execution, executing different types of statements, executing transactions, understanding exceptions in database connectivity **Algorithm, Searching and Sorting** – Searching and sorting techniques, Efficiency of algorithms

**Text books:**

- 1) Charles Dierbach, *Introduction to Computer Science using Python*, Wiley, 2013
- 2) James Payne, *Beginning Python: Using Python 2.6 and Python 3*, Wiley India, 2010
- 3) Paul Gries, Jennifer Campbell, Jason Montojo, *Practical Programming: An Introduction to Computer Science Using Python 3*, Pragmatic Bookshelf, 2/E2014
- 4) James Payne, *Beginning Python: Using Python 2.6 and Python 3*, Wiley India, 2010

**Additional References:**

1. Paul Gries, Jennifer Campbell, Jason Montojo, *Practical Programming: An Introduction to Computer Science Using Python 3*, Pragmatic Bookshelf, 2/E2014
2. Adesh Pandey, *Programming Languages – Principles and Paradigms*, Narosa, 2008
3. A. Lukaszewski, *MySQL for Python: Database Access Made Easy*, Pact Publisher, 2010

**M.Sc II yr Semester III**

Computer networks-Paper I

**Subject Code: MCS 501**

**No. of credits**

**4**

**Instructional hours**

**4 hrs/wk**

**Duration of Internal Assessment**

**1 hr**

**Marks for Internal Assessment**

**20 marks**

**Duration of Semester Examination**

**3 Hrs**

**Marks for Semester Examination**

**80 marks**

**Max.marks**

**100(80 + 20)**

## **UNIT I**

Overview of the Internet: Protocol, Layering scenario, TCP/IP Protocol Suite: The OSI Model, Internet history standards and administration; Comparison of the OSI and TCP/IP referencemodel Data Link Layer – Design issues, CRC Codes, Elementary Data Link Layer Protocols, Sliding Window Protocol Multiple Access Protocols – ALOHA, CSMA, Collision free Protocol's , Ethernet -Physical Layer, Ethernet Mac Sub Layer, Data Link Layer Switching & use of bridges, Learning bridges, Spanning Tree bridges , Repeaters, Hubs, Bridges, Switches, Routers and Gateways

## **UNIT II**

Network Layer, Network Layer Design Issues, store and forwards packet switching connection less and connection oriented networks-routing algorithms-optimality principle, shortest path, flooding, Distance Vector Routing, Count to Infinite Problem, Hierarchical Routing, Congestion control algorithms, admission control.

## **UNIT III**

Internetworking: Tunneling,Internetwork Routing, Packet fragmentation, IPv4, IPv6 Protocol, IP addresses, CIDR, ICMP, ARP, RARP, DHCP, Transport Layer: Services Provided to the upper layers elements of transport protocol-addressing connection establishment, Connection Release, Connection Release, Crash Recovery.

## **UNIT IV**

The Internet Transport Protocols UDP-RPC, Real Time Transport Protocols, The internet Transport Protocols-Introduction to TCP, The TCP Service Model, The TCP Segment Header, The Connection Establishment, The TCP Connection Release, The TCP Connection Management Modeling, TCP Sliding Window, The TCP Connection Release, The TCP Connection Management Modeling, The TCP Sliding Window, The TCP Congestion Control, The future of TCP. Application Layer-Introduction, Providing Services, Applications Layer paradigms, Client server model, Standard Client-Server application-HTTP, FTP, Electronic mail, TELNET, DNS, SSH.

## **TEXT BOOKS:**

- 1) Computer Networks, Andrew S.Tanenbaum, David J Wetherall, Pearson Education, 5th Edition.
- 2) Computer Networks A Top-Down Approach, Behrouz A Forouzan, FirouzMosharraf, TMH.

**B.Sc II yr Semester III**  
**Mathematical Methods- Paper- II**

**Subject Code: MCS 502**

<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

**Unit I**

Existence and Uniqueness of solution of  $dx/dy = f(x,y)$ . The method of successive approximation- Picard's theorem- Sturm-Liouville's boundary value problem. Partial Differential Equations: Origins of first-order PDES-Linear equation of first-order-Lagrange's method of solving PDE of  $Pp+Qq = R$  – Non-Linear PDE of order one-Charpit method- Linear PDES with constant coefficients.

**Unit II**

Heat equation and Wave equation- Laplace equation. Partial Differential Equations of order two with variable coefficients- Canonical form Classification of second order PDE- separation of variable method solving the one-dimensional

**Unit III**

Power Series solution of O.D.E. – Ordinary and Singular points- Series solution about an ordinary point -Series solution about Singular point-Frobenius Method. Legendre Polynomials: Legendre's equation and its solution- Legendre Polynomial and its properties-Generating function-Orthogonal properties- Recurrence relations- Laplace's definite integrals for  $P_n(x)$ - Rodrigue's formula.

**Unit-IV**

Bessels Functions: Bessel's equation and its solution- Bessel function of the first kind and its properties-Recurrence Relations- Generating function- Orthogonality properties. Hermite Polynomials: Hermite's equation and its solution- Hermite polynomial and its properties- Generating function- Alternative expressions (Rodrigue's formula)- Orthogonality properties- Recurrence Relations.

**Text Books:**

[1] "Elements of Partial Differential Equations", By Ian Sneddon, Mc.Graw-Hill International Edition.

[2] "Text book of Ordinary Differential Equation", By S.G.Deo, V. Lakshmi Kantham, V. Raghavendra, Tata Mc.Graw Hill Pub. Company Ltd.

[3] "Ordinary and Partial Differential Equations", By M.D. Raisingania, S. Chand Company Ltd., New Delhi.

**M.Sc II yr Semester III**  
Advanced RDBMS with Oracle  
**Paper III(A)**

**Subject Code: MCS 503A**

<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

**UNIT-I**

**Basic concepts**

Database and Need for DBMS, Characteristics of DBMS Database Users, 3-tier architecture of DBMS (its advantages over 2-tier), Views of data-schemas and instances Data Independence

**Data Models**

Introduction to various data models –Record based & Object based , Cardinality Ratio & Relationships, Representation of entities, attributes, relationship attributes, relationship set, Generalization, aggregation, Structure of relational Database and different types of keys

**Relational Model**

Codd's rules, Relational data model & relational algebra, Relational model concept, Relational model constraints, Relational Algebra, Relational database language, Data definition in SQL, Views and, Queries in SQL, Specifying constraints and Indexes in SQL, Specifying constraints management systems, Oracle /Ingres/ SQL Server / My SQL

**UNIT-II**

**Relational Database design**

Database Design – ER to Relational, Functional dependencies, Normalization, Normal forms based on primary keys (1 NF, 2 NF, 3 NF, BCNF, 4 NF, 5 NF), Loss less joins and dependency, preserving decomposition.

**Queries**

Select with all options Operators Arithmetic Comparison Logical ( in, between, like, all, %, \_\_, any, exists, is null, and, or, not, Distinct) Order by clause

**SQL Functions**

Date Sys\_date, next\_day, Add\_months, last\_day, months\_between, Numeric round, trunc, abs, ceil, cos, exp, floor Character initcap, lower, upper, ltrim, rtrim, translate, length, lpad, rpad, replace Conversion to\_char, to\_date, to\_number Miscellaneous Uid, User, nvl, vsize, decode, rownum Group function avg, max, min, sum, count, with Group by and Having Clause Nested functions

### UNIT-III

#### Joins

Simple join Equi join Non equi join Self join Outer join, Set operators (Union, union all, intersect, minus) **Sub queries and Correlated query, DML statements (Insert, Update, Delete with clause) TCL (Commit, Rollback, Savepoint) Locks in Oracle DDL Statements**

**Data types** Character Char, Varchar/varchar2, Long Number Number (p) - fixed point, Number (p,s) - floating point Date Raw Long raw Introduction to LOB data types (CLOB, BLOB, BFILE)

**PL / SQL** Introduction to PL/SQL Advantages of PL/SQL PL/SQL Character Set Data types - Character, Raw, rowid, boolean, binary, integer, number, Variable, constant PL/SQL blocks Attribute - % type, %rowtype operators function comparison, numeric, character, date. control structure sequential - goto Error handling concept of exception pre defined exceptions - no\_data\_found cursor\_already\_open, dup\_val\_on\_index, storage\_error, program\_error, zero\_divide, invalid\_cursor, login\_denied, invalid\_number, too\_many\_rows, dbms\_output, user\_defined exceptions

### UNIT-IV

**Cursor** Explicit & implicit Cursor, Cursor for loop, Parametric cursor, Declaring cursor variables, Constrained and unconstrained, cursor variables, Opening a cursor variable from a query, Closing cursor variables, Restrictions using cursor variables. **Composite Data types** Record, Declaration, refer, record assignment Table declaration, table attributes (count, delete, exists, first, last, next, prior) **Database Triggers** Types of Triggers Enabling, disabling Predicates - inserting, updating, deleting **Procedures and Functions** Definition, Implementation and Execution **Packages**

#### Books :

1. Introduction To Database Systems By C.J. Date, Pearson.
2. Data Base System Concept by Korth, TMH, 5th Ed.
3. Data Management Systems by Alexis Leon, Mathew Leon
4. Principals of Database Management by James Martin, PHI.
5. Computer Database Organization by James Martin, PHI, 3rd Ed.
6. Relational database design for Micro Computers applications by Prentice Hall (Jackson)
7. Introduction to Data Management Systems by Atul Kahate, Pearson Education Pub.
8. Fundamentals of Database Systems by Elmasri, Navathe, Pearson, 5th Ed
9. Data Mining: Concepts and systems - Jiawei nan, Micheline Kamber, (Morgan Kaufmann publishers)
10. Database systems : "Design implementation and management" - Rob Coronel, 4th Edition, (Thomson Learning Press)

**Books:**

1. SQL - The complete Reference by Groff James & Weinberg Paul.,TMH,2nd Ed.
2. SQL for Professionals by Kishore Swapna&NaikRajesh,TMH.
3. SQL from the ground up by Pyofinch Mary
4. SQL Unleashed by Ladanyi Hans.
5. Oracle 7 by Ivan Bayross,BPB Pub.
6. Understanding SQL by Gruber Martin,BPB Pub.
7. Teach yourself SQL in 14 days by Morgan Bryan & Perkins Jeff
8. Oracle PL/SQL Programming by Scott Urman
9. Teach yourself PL/SQL in 21 days by Lucus Tom,techmedia,2nd Ed.
10. OCP: Oracle 10g Certification Kit (1Z0-042 and 1Z0-043)
11. Oracle Database 10g OCP Certification All-In-One Exam Guide (Oracle Database 10g Handbook) by DamirBersinic, John Watso
12. Oracle Database 10g DBA Handbook by Kevin Loney, Bob Bryla,  
PublisherMcGraw-Hill
13. Understanding SQL by Gruber Martin,BPB Pub.
14. Teach yourself SQL in 14 days by Morgan Bryan & Perkins Jeff
15. Oracle PL/SQL Programming by Scott Urman
16. Teach yourself PL/SQL in 21 days by Lucus Tom,techmedia,2nd Ed.
17. OCP: Oracle 10g Certification Kit (1Z0-042 and 1Z0-043)
18. Oracle Database 10g OCP Certification All-In-One Exam Guide (Oracle Database 10g Handbook) by DamirBersinic, John Watson
19. Oracle Database 10g DBA Handbook by Kevin Loney, Bob Bryla,  
PublisherMcGraw-Hill

## M.Sc II yr Semester III

### Cloud Computing Paper IIIB

**Subject Code: MCS 503(B)**

<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

#### **Unit I: Web Service as distributed application**

The Service Endpoint Interface (SEI) and Service Implementation Bean (SIB), JAX-WS, Publishing WebService, Calling Web Service from applications developed in different platform, SOAP, Message transport, Service contract, Web Services returning Richer Data types, WSDL structure.

#### **Unit II: SOAP Based Web Services**

Structure of SOAP Message (In JAX-WS), SOAP Messaging Architecture, SOAP Header, Client-side SOAPHandler, Generating a Fault, Service-side SOAP Handler, Handler methods, Message Context and Transport Headers, Web Services and Binary Data

#### **Unit III: REST-style Web Services**

What is REST? HTTP methods, Java API for RESTful Web Services (JAX-RS), JAX-RS with Jersey, CRUD RESTful Web Service, SOAP and REST in Harmony, Interoperability between the Java Platform and WCF, WSIT, Web Services Security, Wire-Level Security, WS-Security.

#### **Unit IV: Amazon Web Services (AWS) Essentials**

Architecting on AWS, Building complex solutions with Amazon Virtual Private Cloud (Amazon VPC),Leverage bootstrapping and auto configuration in designs, Architect solutions with multiple regions, Employ Auto Scaling design patterns, Amazon CloudFront for caching, Big data services including AWSData Pipeline, Amazon Redshift and Amazon Elastic MapReduce. AWS OpsWorks.

#### **Text book:**

Java Web Services Up and Running 2nd edition, Martin Kalin, O'Reilly (2013)  
Pro Power Shell for Amazon Web Services, Brian Beach, Apress, 2014.

#### **Reference:**

**Text book:** Java Web Services Up and Running 2nd edition, Martin Kalin, O'Reilly (2013)  
Pro Power Shell for Amazon Web Services, Brian Beach, Apress, 2014.

**Reference:** Programming Amazon EC2, Jurg van Vliet, Flavia Paganelli, O'Reilly Media, 2011.  
JAX-WS Reference Implementation (RI) Project, <https://jax-ws.java.net/>.

Java API for RESTful Services (JAX-RS), <https://jax-rs-spec.java.net/>.RESTful Web Services in Java, <https://jersey.java.net/>.AWS Training.

**M.Sc II yr Semester III**  
**Robotics and Artificial Intelligence- Paper IIC**

**Subject Code: MCS 503(C)**

<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

**Unit I: Introduction to Robotics** What is a Robot? Definition, History of Robots: Control Theory, Cybernetics, GreyWalter Tortoise, Analog Electronic Circuit, Reactive Theory, Braitenberg's Vehicle, Artificial Intelligence, Vision Based Navigation, Types of Robot Control. Robot Components: Embodiment, Sensors, States, Action, Brains and Brawn, Autonomy, Arms, Legs, Wheels, Tracks, and What really drives them effectors and actuators: Effector, Actuator, Passive and Active Actuation, Types of Actuator, Motors, Degree of freedom Locomotion: Stability, Moving and Gaits, Wheels and Steering, Staying on the path. Manipulators: Endeffectors, Teleoperation, Why is manipulation hard? Sensors: Types of Sensors, Levels of Processing, Passive and Active sensors, Switches, Light sensors, Resistive position sensor.

**Unit II: Sonar, Lasers and Cameras:** Ultrasonic and Sonar sensing, Specular Reflection, Laser Sensing, Visual Sensing, Cameras, Edge Detection, Motion Vision, Stereo Vision, Biological Vision, Vision for Robots, Feedback or Closed Loop Control: Example of Feedback Control Robot, Types of feedback control, Feed forward or Open loop control.

**Unit III: Languages for Programming Robot:**

Algorithm, Architecture, The many ways to make a map, What is planning, Cost of planning, Reactive systems, Action selection, Subsumption architecture, How to sequence behavior through world, hybrid control, Behavior based control and Behavior Coordination, Behavior Arbitration, Distributed mapping, Navigation and Path planning.

**Unit IV: Artificial Intelligence**

Introduction, State space search: Generate and test, Simple search, Depth First Search (DFS), Breadth First Search (DFS), Comparison and quality of solutions. Heuristic Search: Heuristic functions, Best First Search (BFS), Hill Climbing, Local Maxima, Beam search, Tabu search. Finding Optimum paths: Brute force, branch & bound, refine search, Dijkstra's algorithm, A\* algorithm. Admissibility of A\* algorithm.

**Text book:**

The Robotics Primer by Maja J Matarić, MIT press Cambridge, Massachusetts, London, England (2007).

A First course in Artificial Intelligence, Deepak Khemani, Tata McGraw Hill Education (India) private limited (2013)

**References:** Artificial Intelligence: A Modern Approach, 3e, Stuart Jonathan Russell, Peter Norvig, Prentice Hall.

## M.Sc II yr Semester III

### Design and Analysis Algorithm Paper IVA

**Subject Code: MCS 504(A)**

**No. of credits**

**4**

**Instructional hours**

**4 hrs/wk**

**Duration of Internal Assessment**

**1 hr**

**Marks for Internal Assessment**

**20 marks**

**Duration of Semester Examination**

**3 Hrs**

**Marks for Semester Examination**

**80 marks**

**Max.marks**

**100(80 + 20)**

**UNIT-I:** Introduction and elementary data structures – order notation – Analysis of algorithm – Review of elementary data structures - head and Heap Sort – Hashing – sets representation - UNION, FIND operation.

**UNIT-II:** Divide – and – conquer and the Greedy Model – The General Method, binary search, finding, maximum and minimum - Merge sort – Quick sort and selection sort – Knapsack problem – Optimal storage on tapes, job sequencing with deadlines – optimal merge pattern, minimum spanning trees and single source shortest pattern.

**UNIT-III:** Dynamic Programming and traversal techniques – Multistage graphs, all pairs shortest path–Optimal binary search trees – O/I Knapsack – reliability design, travelling sales man problem – game trees, disconnected components and depth first search.

**UNIT-IV:** Back Tracking and branch bound Technique – 8 queens problem, graph colouring, Hamiltonian cycles – Knapsack problems, O/I Knapsack problems, Travelling sales person problems, Lower – Bound theory. NP – hard and NP-Completeness, Basic concepts, cook's theorem – NP Hard Graph problem and scheduling problem – NP Hard code generation problem – decision problem – node covering theorem.

#### **Text Book:**

1. E. Horowitz and S. Sahini, Fundamentals of Computer Algorithms, Galgotia Publications, 1984.
2. A.V. Aho, J.V. Hopcraft and J.D. Ullmann, The design and analysis of computer Algorithm, Addison Wesley Publications Company 1974

## M.Sc II yr Semester III

### Object Oriented Analysis and Design Using UML and Visual agile Modeling

#### Paper IV B

**Subject Code: MCS 504(B)**

**No. of credits**

**4**

**Instructional hours**

**4 hrs/wk**

**Duration of Internal Assessment**

**1 hr**

**Marks for Internal Assessment**

**20 marks**

**Duration of Semester Examination**

**3 Hrs**

**Marks for Semester Examination**

**80 marks**

**Max.marks**

**100(80 + 20)**

#### **UNIT I :**

Introduction to Object-Oriented Analysis and Design, A Short Example., Overview of UML and Visual agile Modeling, History. Overview of UP, Iterative and Evolutionary Development, Waterfall Lifecycle, Iterative and Evolutionary Analysis and Design, Risk-Driven and Client-Driven Iterative Planning, Agile Methods and Attitudes, Agile Modeling, Agile UP, UP Phases, UP Disciplines, the UP Development Case Case Study Strategy: Iterative Development + Iterative Learning .Case One: The NextGen POS System, Case Two: The Monopoly Game System. Definition of Inception, Inception Artifacts Definition: Requirements, Evolutionary vs. Waterfall Requirements, Skillful Means to Find Requirements, Types and Categories of Requirements, UP Requirements Artifacts and its Organization. Definition of Actors, Scenarios, and Use Cases, Use Cases and the Use-Case Model. Motivation for the Use Cases, Three Kinds of Actors, Three Common Use Case Formats, Example: Process Sale, Fully Dressed Style. Guideline to find Use Cases. Applying UML: Use Case Diagrams, Applying UML: Activity Diagrams, Other Benefits of Use Cases, Example: Monopoly Game, Process: How to Work With Use Cases in Iterative Methods? Showing the Supplementary Specification, Glossary, Vision & Business Rules, Evolutionary Requirements in Iterative Methods. Iteration 1 Requirements and Emphasis: Core OOA/D Skills. Process: Inception and Elaboration. Process: Planning the Next Iteration.

#### **UNIT II**

Domain Model, Motivation for the Creation of a Domain Model, Guideline to Create a Domain Model and to find Conceptual Classes, Example: Find and Draw Conceptual Classes. Agile Modeling-Sketching a Class Diagram. Guideline: Agile Modeling-Maintain the Model in a Tool? Guideline: Report Objects- Include 'Receipt' in the Model? A Common Mistake with Attributes vs. Classes. Associations, Attributes in domain model. Iterative and Evolutionary Domain Modeling. Example: NextGen SSD. System Sequence Diagrams, Motivation, Applying UML: Sequence Diagrams. Relationship Between SSDs and Use Cases, Naming the System Events and Operations, Modeling SSDs Involving Other External Systems, Example: Monopoly SSD. Iterative and Evolutionary SSDs. System Operation, Contracts Usefulness, Guideline to Create

and Write Contracts. Example: NextGen POS Contracts. Example: Monopoly Contracts. Applying UML: Operations, Contracts, and the OCL. Process: Operation Contracts within the UP. Iterative process. Provoking Early Change. Logical Architecture, Focus in the Case Studies, Software Architecture, Applying UML: Package Diagrams. The Model-View Separation Principle. Connection between SSDs, System Operations, and Layers, Example: NextGen Logical Architecture and Package Diagram. Example: Monopoly Logical Architecture. Agile Modeling and Lightweight UML Drawing. UML CASE Tools. Static and Dynamic Modeling, The Importance of Object Design Skill over UML Notation Skill. Other Object Design Techniques: CRC Cards. Sequence & Communication Diagrams. Common UML Interaction Diagram Notation. Basic Sequence Diagram Notation. Basic Communication Diagram Notation. Applying UML: Class Diagram Notation. Relationship between Interaction and Class Diagrams

### **UNIT III**

UML versus Design Principles. GRASP: A Methodical Approach to Basic OO Design. Connection between Responsibilities, GRASP, and UML Diagrams. Patterns, A Short Example of Object Design with GRASP. Applying GRASP to Object Design. Creator. Information Expert (or Expert). Low Coupling. Controller. High Cohesion. Use Case Realization, Use Case Realizations for the NextGen Iteration. Use Case Realizations for the Monopoly Iteration. Iterative and Evolutionary Object Design. Visibility Between Objects, Visibility, Four kinds of visibility. Programming and Iterative, Evolutionary Development, Mapping Designs to Code, Creating Class Definitions from DCDs, Creating Methods from Interaction Diagrams, Collection Classes in Code, Exceptions and Error Handling, Defining the Sale. MakeLineItem Method. Order of Implementation. Test-Driven or Test-First Development. Introduction to the NextGen POS Program Solution. Test-Driven Development. Refactoring. Forward, Reverse, and Round-Trip Engineering. Common Report of Valuable Features, suggestions for choosing a UML tool, suggestions on how to integrate UML wall sketching and tools. Case Study: NextGen POS. Case Study: Monopoly. From Iteration 1 to 2. Iteration-2 Requirements and Emphasis: Object Design and Patterns

### **UNIT IV**

Polymorphism. Pure Fabrication. Indirection. Protected Variations. Adapter GoF). Factory. Singleton (GoF). Strategy (GoF). Composite GoF) and Other Design Principles. Facade GoF). Observer/Publish-GoF) and Other Design Principles. Facade GoF). Observer/Publish-Subscribe/Delegation Event Model (GoF). NextGen POS. Monopoly. UML Activity Diagram Notation. Guidelines. Example: NextGen Activity Diagram. Definitions: Events, States, and Transitions. UML State Machine Diagram Notation. Example: NextGen Use Case State Machine Diagram. The include Relationship. Terminology: Concrete, Abstract, Base, and Addition Use Cases. The extend Relationship. The generalize Relationship. Use Case Diagrams. New Concepts for the NextGen Domain Model. Generalization. Defining Conceptual Superclasses and Subclasses. NextGen POS Conceptual Class Hierarchies. Abstract Conceptual Classes. Modeling

Changing States. Class Hierarchies and Inheritance in Software. Association Classes. Aggregation and Composition. Association Role Names. Roles as Concepts versus Roles in Associations. Derived Elements. Qualified Associations. Reflexive Associations. Using Packages to Organize the Domain Model. Example: Monopoly Domain Model Refinements. Architectural Analysis, Variation and Evolution Points. Common Steps in Architectural Analysis. Identification and Analysis of Architectural Factors. Example: Partial NextGen POS Architectural Factor Table.

### **Prescribed Text Book**

T1 Larman , Craig, Applying UML and Patterns: An Introduction to Object-Oriented Analysis and Design and Iterative Development, Pearson Education, 3rd Ed., 2004.

### **Reference Book (S)**

- R1. Barclay Savage, Object Oriented Design with UML and JAVA, Elsevier, 2008.
- R2. Brown, D.W., An Introduction to Object-Oriented Analysis, Wiley, 2nd Ed., 2004.
- R3. Mark Priestley, Practical Object Oriented Design with UML, TMH, 2nd Ed., 2005.
- R4. Michael Bleha, James Rambaugh, Object-Oriented Modelling & Design with UML, Pearson, 2nd Ed., 2005.
- R5. Bahrami A., Object Oriented Systems Development using Unified Modeling Language, McGraw Hill, 1999.
- R6. Grady Booch et al., Unified Modeling Language User Guide, Pearson Education, 1999
- R7. Martin Fowler et al., UML Distilled, Pearson Education, 2000
- R8. Rebecca Wirfs-Brock et al., Designing Object-Oriented Software, PHI, 1996
- R9. Bruegge B., Object-Oriented Software Engineering, Pearson, 2000.

## M.Sc II yr Semester III

### Dot Net Technology- Paper IV(C)

**Subject Code: MCS 504(C)**

<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

#### **Unit — I**

Introduction to .NET framework, .NET objects, Assembly, Components of Assembly, Private and Shared Assembly, Garbage Collector, JIT compiler. Namespaces Collections, Delegates and Events. Introducing C# 2010 — Exploring new features of visual studio 2010, exploring the visual studio 2010 IDE. Creating simple C# application, a. Language features, data types, variables, constants, expressions and Operators. i) Variables and Expressions, type conversion ii) Flow Controls and looping statements. Arrays-single, multi - dimensional and Jagged arrays iii) Functions, Delegates iv) Debugging and error handling, exception handling ( System Defined and User Defined) b. Object Oriented Concepts i. Defining classes, class members, Interfaces, properties ii. Access modifiers, Implementation of class, interface and properties iii. Concept of hiding base class methods, Overriding iv. Event Handling c. Collections, Comparisons and Conversions i. Defining and using collections, Indexers, iterators ii. Type comparison, Value Comparison iii. Overloading Conversion operators, as operator

#### **UNIT — II**

Windows applications — creating windows forms, displaying messages, creating MDI forms. Windows form controls-labels, text box, list box, rich text box, list box, check box, combo box controls, buttons. Handling XML — problem, solution, example, XML schemas and serialization.

#### **UNIT—III**

.NET and SQL Server — Introduction using SQL data sources, Data accessing with ADO.NET (Working with Database) Connections, Data access, Data Adapter, Data set, Data reader. Executenonquery, Executescalar, Executereader, GridView Control Data List Details View and FormView Controls, ListView and DataPager controls. Creating applications using ADO.NET, stored procedures. Introduction to web services.

#### **UNIT IV**

**Introduction to ASP.NET 4:** ASP.NET features- ASP.NET lifecycle Creating web controls- Server & client web form controls. **ASP.NET server controls :** Types of Websites, Webpage Syntax, Solution Files, web.config and global.asax files.

Intrinsic Objects in ASP.net **Web Forms: Standard Controls (i)** Web Control Class Buttons, Text Boxes  
Labels Literals, Place Holders, Hidden Field Control, File Upload Control

**Web Forms: -**

**Standard Controls(ii)** Image Controls, Image Buttons, Image Maps, List Boxes, Dropdown, Lists Bulleted Lists, Hyper Links Link Buttons Check Boxes Check Box Lists Radio Buttons ,Radio Button Lists , Tables Panels, View Multiview, Calender **Navigation Controls:-** Tree View Control Menu Control SiteMapPath Control

Wizard Control **Validation Controls:-** Required Field Validators, Comparison Validators, RangeValidators , Regular Expression Validators, CustomValidators Validation Summaries Validation Groups .

**Login Controls :** Login Control, Login View Control, Login Status Control, Login Name Control, Password Recovery Control, Create User Wizard Control, Change Password Control

**State Management:** Using view state, using session state, using application state, using cookies and URL encoding.

**Master Pages:** Creating master pages, content pages, nesting master pages, accessing master page controls from a content page.

**ASP.NET Web Services** Creating Web Service, Declaring Web Service, Setting the Web Service Attribute Deploying the Web Service Simple Object Access Protocol

**Suggested Readings:**

1. Introducing Microsoft .NET, David S.Platt, PHI publications.
2. .NET 4.0 Black Book, Dreamtech Press.

**M.Sc II yr Semester III**  
**Operations Research-Paper IV(D)**

**Subject Code: MCS 504(D)**

<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

**Unit I**

Formulation of Linear Programming problems, Graphical solution of Linear Programming problem, General formulation of Linear Programming problems, Standard and Matrix forms of Linear Programming problems, Simplex Method, Two-phase method, Big-M method, Method to resolve degeneracy in Linear Programming problem, Alternative optimal solutions. Solution of simultaneous equations by simplex Method, Inverse of a Matrix by simplex Method, Concept of Duality in Linear Programming, Comparison of solutions of the Dual and its primal.

**Unit II**

Mathematical formulation of Assignment problem, Reduction theorem, Hungarian Assignment Method, Travelling salesman problem, Formulation of Travelling Salesman problem as an Assignment problem, Solution procedure. Mathematical formulation of Transportation problem, Tabular representation, Methods to find initial basic feasible solution, North West corner rule, Lowest cost entry method, Vogel's approximation methods, Optimality test, Method of finding optimal solution, Degeneracy in transportation problem, Method to resolve degeneracy, Unbalanced transportation problem.

**Unit III**

Concept of Dynamic programming, Bellman's principle of optimality, characteristics of Dynamic programming problem, Backward and Forward recursive approach, Minimum path problem, Single Additive constraint and Multiplicatively separable return, Single Additive constraint and Additively separable return, Single Multiplicatively constraint and Additively separable return.

**Unit-IV**

Historical development of CPM/PERT Techniques - Basic steps - Network diagram representation – Rules for drawing networks - Forward pass and Backward pass computations - Determination of floats -Determination of critical path - Project evaluation and review techniques updating.

Text Books:

- [1] S. D. Sharma, Operations Research.
- [2] KantiSwarup, P. K. Gupta and Manmohan, Operations Research.
- [3] H. A. Taha, Operations Research – An Introduction.

**M.Sc II yr Semester IV**  
**Network Security -Paper I**

**Subject Code: MCS 551**

<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

**UNIT-I**

Conventional encryption, Security attacks, Security, Model for network security, conventional encryption model, encryption techniques, DES, Triple DES, key distribution, random number generation.

**UNIT-II**

Public – key cryptology, principles of public – key cryptosystems, RSA algorithm, key management, distribution of public keys, public key – distribution of secret keys.

**UNIT-III**

Authentication and digital systems, authenticate requirements – functions cryptographic checksum, hash function, digital signatures authentication protocols, Kerberos, X-509 directory, authentication services Diffie – Hellmann key exchange, digital signature standards.

**UNIT-IV**

Cryptographic algorithms, The MD 5 message digest algorithm, Secure Hash algorithm, international data encryption algorithm, LUCA public key encryption – Electronic mail and management security – pretty good privacy (PGP), privacy enhanced mail.

**TEXT BOOKS:**

1. William Stallings, Network and Internet work Security, Prentice Hall of India.
2. M.Sc.(Maths with Computer Science)

**M.Sc II yr Semester IV**  
**Computer Graphics - Paper II**

<b>Subject Code: MCS 552</b>	
<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

**UNIT – I:** A survey of computer graphics, overview of graphic systems, Video Display devices, Raster scan systems, Random scan systems, graphic input devices, Hard copy devices. Graphics software. Output Primitives, Line Drawing Algorithms: DDA, Bresenham line Algorithm, Midpoint circle Algorithm, Ellipse Algorithm. Polygon fill Algorithms: Scan – line, Boundary fill, Flood fill Algorithms.

**UNIT – II:** Attributes of output primitives: Line Attributes, Curve Attributes, Area-fill and character Attributes. Two dimensional transformations: Basic transformations, homogeneous representation, composite transformation, reflection and shear transformation.

**UNIT – III: Two – dimensional viewing** Viewing pipeline, window to view coordinate transformation. Clipping Operations: Cohen – Sutherland line clipping, Liang – Barsky line clipping, Nicholl-Lee-Nicholl Line Clipping, Sutherland – Hodgman polygon clipping, WeilerAutherton polygon clipping.

**UNIT-IV: Three dimensional object representations,** polygon surfaces, polygon tables, plane Equations, cubic Bezier curves, B-spline, Octrees, 3D – transformations : Translation, Rotation, Rotation about an arbitrary point. Projections: Perspective projections and parallel projections. Visible surface detection: Back faced detection, Z-buffer Algorithm, Depth sorting Algorithm, Area subdivision Algorithm.

**TEXT BOOK:** M. Pauline Baker, Computer Graphics, C-Version, Prentice Hall of India, second edition, 1995.

## M.Sc II yr Semester IV

### Automata Theory, Language & Computation-Paper IIIA

**Subject Code: MCS 553(A)**

<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

#### **UNIT I:**

Introduction Symbol, Alphabet, String, Prefix & Suffix of Strings, Sets, Operations on sets, Finite & infinite sets Formal Language- Relation, Equivalence Relation (reflexive, transitive and symmetric closures).

**UNIT II:** Regular Languages Regular Expression: Definition Examples, & Identities, Finite Automata: Concept, DFA: Definition & examples, NFA: Definition, examples, Language accepted by FA, NFA with moves, Regular Expression to FA: Method and Problems, NFA with move to NFA, NFA to DFA: Method Problems, Minimization of DFA: Problem using Table, Method-FA with output: Moore & Mealy Machines: Definition and their equivalence, Closure Properties: Union, Intersection, Concatenation, Complement.

#### **UNIT III:**

Context Free Languages Chomsky Hierarchy, CFG: Definition & examples, Ambiguous Grammar: Concept & Examples Simplification of CFG: Removing Useless, Symbols, removing unit productions and removing nullable symbols: Methods & Problems, Normal Forms: CNF & GNF: Method & Problems, Regular Grammar: Definition, Equivalence of FA & Regular Grammar.

**UNIT IV:** Properties of Context Free Languages Pumping Lemma for CFL: methods & problems, Closure Properties of CFL's. Turing Machine Recursive & recursively enumerable language, Introduction to LBA (Basic Model) & CSG., Definition of TM, Design of TM for language recognition, Types of Turing

#### **Suggested readings:**

1. Daniel I. A. Cohen, "Introduction to Computer Theory", Wiley 2nd Ed.
2. John E. Hopcroft, Rajeev Motwani, Jeffrey D. Ullman, "Introduction to Automata Theory, Languages and Computation", Pearson Education 2nd Ed
3. K. L. P. Mishra & N. Chandrasekaran, "Theory of Computer Science (Automata Languages and Computation)", PHI 2nd Ed.
4. Thomas A. Sudkamp, "An Introduction to the Theory of Comp. Sci. Languages & Machine", (3rd Ed. Pearson Education)
5. Lutz and Ascher - "Learning Python", O'Reilly.

**M.Sc II yr Semester IV**  
Machine Intelligence-Paper III (B)

**Subject Code: MCS 553(B)**

<b>No. of credits</b>	<b>4</b>
<b>Instructional hours</b>	<b>4 hrs/wk</b>
<b>Duration of Internal Assessment</b>	<b>1 hr</b>
<b>Marks for Internal Assessment</b>	<b>20 marks</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Marks for Semester Examination</b>	<b>80 marks</b>
<b>Max.marks</b>	<b>100(80 + 20)</b>

**Unit I: Learning-Standard Linear methods**

Statistical Learning: What Is Statistical Learning, Assessing Model Accuracy. Linear Regression: Simple Linear Regression, Multiple Linear Regressions, Other Considerations in the Regression Model, The Marketing Plan, Comparison of Linear Regression with K-Nearest Neighbors. Classification: An Overview of Classification, Why Not Linear Regression? Logistic Regression, Linear Discriminant Analysis, A Comparison of Classification Methods.

**Unit II: Selection and improvements of linear learning methods**

Resampling Methods: Cross-Validation, The Bootstrap. Linear Model Selection and Regularization: Subset Selection, Shrinkage Methods, Dimension Reduction Methods, Considerations in High Dimensions.

**Unit III: Non-Linear Learning methods**

Polynomial Regression, Step Functions, Basis Functions, Regression Splines, Smoothing Splines, Local Regression, Generalized Additive Models, Tree-Based Methods: The Basics of Decision Trees. Bagging, Random Forests, Boosting.

**Unit IV: Support Vector machines, Principle Component Analysis and Clustering**

Support Vector Machines: Maximal Margin Classifier. Support Vector Classifiers: Support Vector Machines, SVMs with More than Two Classes Relationship to Logistic Regression. Unsupervised Learning: The Challenge of Unsupervised Learning, Principal Components Analysis, Clustering Methods: K-Means Clustering, Hierarchical Clustering, Practical Issues in Clustering.

**Text book:**

An Introduction to Statistical Learning with Applications in R: Gareth James, Daniela Witten, Trevor Hastie, Robert Tibshirani, Springer 2013.

The Elements of Statistical Learning: Data Mining, Inference, and Prediction (Second Edition) : Trevor Hastie, Robert Tibshirani, Jerome Friedman, Springer (2008).

**Reference:**

1. Introduction to Machine Learning (Second Edition): Ethem Alpaydm, The MIT Press (2010).
2. Pattern Recognition and Machine Learning: Christopher M. Bishop, Springer (2006)
3. Bayesian Reasoning and Machine Learning: David Barber, Cambridge University Press (2012)
4. Machine Learning: The Art and Science of Algorithms that Make Sense of Data: Peter Flach, Cambridge University Press (2012)
5. Machine Learning for Hackers: Drew Conway and John Myles White, O'Reilly (2012)
6. Machine Learning in Action: Peter Harrington, Manning Publications (2012).
7. Machine Learning with R: Brett Lantz, Packt Publishing (2013)

**DEPARTMENT OF MATHEMATICS**  
**OSMANIA UNIVERSITY**  
**M.Sc. (Mathematics with computer science)**  
**Elementary Number Theory Paper – III (C)**

<b>Subject Code</b>	<b>MCS 553(C)</b>
<b>No.of credits</b>	<b>6</b>
<b>Instruction</b>	<b>4 Hrs/Week</b>
<b>Duration of Semester Examination</b>	<b>3 Hrs</b>
<b>Duration of Sessional Examination</b>	<b>1 Hr</b>
<b>Semester Examination</b>	<b>80 Marks</b>
<b>Sessional Examination</b>	<b>20 Marks</b>
<b>Max.Marks</b>	<b>100(80+20)</b>

**Unit I**

The Division Algorithm – Number Patterns- Prime and Composite Numbers- Fibonacci and Lucas' numbers- Fermat Numbers- GCD-The Euclidean Algorithm- The Fundamental Theorem of Arithmetic- LCM- Linear Diophantine Equations.

**Unit II**

Congruences- Linear Congruences- The Pollard Rho Factoring Method- Divisibility Tests Modular Designs- Check Digits- The Chinese Remainder Theorem- General Linear Systems- 2X2 Systems.

**Unit III**

Wilson's Theorem- Fermat's Little Theorem- Pseudo primes- Euler's Theorem- Euler's Phi function Revisited- The Tau and Sigma Functions- Perfect Numbers- Mersenne Primes- The Mobius Function.

**Unit IV**

The Order of a Positive Integer- Primality Tests- Primitive Roots for Primes- Composites with Primitive roots- The Algebra of Indices- Quadratic Residues- the Legendre Symbol- Quadratic Reciprocity- the Jacobi Symbol.

**Text Books:** 1. Thomas Koshy, Elementary Number Theory with Applications.